

Calculator Routines and Utilities

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This document describes a number of routines written in VB6 code that support calculator functions. The source code for all the routines are appended at the end of this document. The source should be easy to convert to other computer languages.

The main function "Eval" will perform the calculation process for a single Equation or Command.

The function "EvalMulti" can process a series of Equations or Commands with each Equation or Command separated by a line terminator.

Numbers may be presented in either Normal or Scientific/Exponent form nn.nnEnn or nn.nnE±nn format

The function Eval(ExpOrCom As String) As String

The function EvalMulti(ExpsOrComs As String) As String

Example of use :-

```
Dim Reply$
```

```
Dim Exp$
```

```
Exp$="2 + 3 * 4"
```

```
Reply$=Eval(Exp$)
```

'Reply\$ will contain the string "14"

Note: After a calculation has been processed successfully the result is also placed in the MSM accumulator.

The reply from the Eval function can be :-

1. The result of the Equation
2. The Status of a Command
3. An Error Message

The Eval function will respond to the following MSM Commands

1. Cell Assignment "Cell Name" := "New Cell Contents"
2. Move Accumulator Contents to a Cell -> "Cell Name"
3. Move Cell Contents to the Accumulator <- "Cell Name"
4. Erase or Delete a Cell Erase, "Cell Name"
5. Compact the Storage Structure Tidy
6. Initialise or Reset the MSM Structure Init

Note: With a Cell assignment if the Cell does not exist then it will be created, however, when a move operation is requested if the cell does not exist then an error message will be raised. Likewise an error message will be raised with an Erase request when the cell address is protected "A0" or does not exist.

The response to an MSM command will be either "OK" or an error message starting with the characters "Err"

Example of use with MSM memory stores being used :-

```
Dim Reply$
```

```
Dim Exp$
```

```
Exp$= "a1:= 5.3"
```

```
Reply$=Eval(Exp$)
```

'Reply\$ will contain the string "OK"

```
Exp$= "1 + [A1] +17e-1"
```

```
Reply$=Eval(Exp$)
```

'Reply\$ will contain the string "8" and [A0]="8"

```
Exp$= "[a0] * [A0]"
```

```
Reply$=Eval(Exp$)
```

'Reply\$ will contain the string "64" and [A0]="64"

Rem An example of a complex equation

```
Exp$= "siN(d2R((9-4)^2+5)+D2r((2*6+3)*8/2))"
```

```
Reply$=Eval(Exp$)
```

'Reply\$ will contain the string "1"

Calculator Routines and Utilities

Possible Eval/EvalMulti Error Messages

1. ErrDiv0 Division by Zero
2. ErrExp Error with Expression (A comment or blank line found)
3. ErrFun Error Unknown/Bad Function/Parameter/s
4. ErrNum Bad Format of a Number
5. Err2DP Bad Number 2 decimal points
6. Err-([Excess Opening Brackets
7. Err-)] Excess Closing Brackets
8. Err-) Conflict of Open/Closing (] Brackets
9. Err-] Conflict of Open/Closing (] Brackets

10. ErrSQM Stack/Queue/Manager Initialise Operation Failed
11. ErrQue Queue storage problem
12. ErrStk Stack storage problem
13. Err[?] Cell Name or Location Invalid
14. ErrCFun Unknown Cell Storage structure Function
15. ErrCMax Cell Store storage area Full

The equation processor supports the following basic operations.

1. + Addition
2. - Subtraction
3. * Multiplication
4. / Division
5. ^ Raise to a power

The equation processor supports the following advanced math's features

Note case of function names is unimportant as all are converted to uppercase.

1. Pi() Gives the value of Pi.
2. Cos(Angle in Radians) Gives Cosine of Angle
3. Sin(Angle in Radians) Gives Sine of Angle
4. Tan(Angle in Radians) Gives Tangent of Angle
5. ACos(Cosine) Gives Angle in Radians of Inverse Cosine
6. ASin(Sine) Gives Angle in Radians of Inverse Sine
7. ATan(Tangent) Gives Angle in Radians of Inverse Tangent
8. Exp(Power) Raises the base of natural Logarithms to a specified power
9. Log(Value) Returns the logarithmic expression for the given Value
10. Sqr(Value) Returns the square root of the given Value
11. D2R(Degrees) Convert Degrees to Radians
12. R2D(Radians) Convert Radians to Degrees

Examples using math's functions and other operations

Dim Reply\$

Dim Exp\$

```
Exp$= "R2D(ACOS(COS(D2R(2 * 30))))"  
Reply$=Eval(Exp$) 'Reply$ will contain the string "60"
```

```
Rem An example of a complex equation  
Exp$= "siN(d2R((9-4)^2+5)+D2r((2*6+3)*8/2))"  
Reply$=Eval(Exp$) 'Reply$ will contain the string "1"
```

```
Rem An examples of a Unary operations  
Exp$= " (- ( 2 ) ) "  
Reply$=Eval(Exp$) 'Reply$ will contain the string "-2"
```

```
Exp$= "1 +- 2 -- 3 -+4 ++5"  
Reply$=Eval(Exp$) 'Reply$ will contain the string "3"
```

```

Attribute VB_Name = "CalcEngine"
Option Explicit
Rem
Rem Utility routines specifically for Calculation Applications Author R. J. Spriggs
Rem These are a set of utility routine used to perform Expression Calculations.
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Rem use of this code described in this document.

Rem 29/Apr/2019 RJS Initial Module Design and Creation
Rem Modification Record
Rem Developing simple calculator features                29/Apr/2019 RSP
Rem Introduced Cell Storage features                    30/Jun/2019 RSP
Rem Total redesign of Eval Application                  18/Jly/2019 RSP
Rem Redesign of Eval Application completed              31/Jly/2019 RSP
Rem Removal of redundant code                          02/Aug/2019 RSP
Rem Redesign of Memory Store Manager MSM               02/Aug/2019 RSP
Rem Make some Routines and Constants Global            04/Aug/2019 RSP
Rem Include EvalMulti into this suite                  20/Aug/2019 RSP
Rem Upgrades to EvalMulti features                     02/Sep/2019 RSP
Rem TBA                                                29/Apr/2019 RSP

Rem Calc Utility Functions and Subroutines.
Rem =====
Rem
Rem          External Access Functions and Subroutines located in this Module.
Rem
Rem      Type          Name          Comment
Rem
Rem      Function      Eval          New      Evaluate Expressions or Process Commands
Rem      Function      EvalMutli     New      Evaluate a set of Expressions or Process Commands
Rem      Function      MSM           New      A Memory cell Store Manager
Rem      Function      Queue         New      A Queue Manager
Rem      Function      Stack         New      A Stack Manager
Rem
Rem
Rem =====
Rem
Rem          Internal Functions and Subroutines located in this Module.
Rem
Rem      Type          Name          Comment
Rem
Rem      Function      GetNum         New      Extract a number from a String or Memory Store
Rem      Function      GetHier        New      Will identify calculation hierarchy
Rem      Function      CalcSum        New      Will perform calculations on a pair of values
Rem      Function      BrackTst       New      Will verify Brackets in an equation match
Rem      Function      Fun2Num        New      Will convert Functions to a number
Rem      Function      SignFix        New      Will resolve some Bracket and Unary sign parings
Rem
Rem =====
Rem
Rem          Internal Functions and Subroutines located in other Modules.
Rem
Rem      Source code for these routines is located at the end of this document
Rem
Rem      Type          Name          Comment
Rem
Rem      Function      NewLine$       Will Reply with CR LF character sequence
Rem      Function      V2S$           Will Convert Value to String (no Spaces)
Rem      Function      SmartUC        Smart Tidy and LC to UC Character Converter

Rem =====
Rem Define Specialist and Configuration Constants.
Rem =====

Public Const Pi = 3.14159265358979          'High Accuracy PI
'Public Const Pi = 3.141592654              'Low Accuracy PI

'Const StkMax = 10                          'Calculator Stack Depth (Test/Default use Setting)
'Const CellMax = 20                         'Number of Cell Stores (Test/Default use Setting)
'Const QueMax = 10                          'Calculator Queue Length (Test use Only)
'Const QueMax = 30                          'Calculator Queue Length (Test/Default use Setting)

Rem Define below as application requires (Max Value per setting is about 30000)
Global Const StkMax = 10                    'Calculator Stack Depth
Global Const CellMax = 20                   'Number of Cell Stores required

```

```

Global Const QueMax = 30                                'Calculator Queue Length typically Stkmax*3

Rem =====
Rem End of Configuration Constants.
Rem =====

Rem =====
Rem Control Constants for this application.
Rem =====

Global Const QSMDebug = 99                            'Produce Debug Print of Stack, Queue or Manager Stores
Global Const QSMInit = 98                            'Initialise the Stack, Queue or Manager Stores
Global Const QSCnt = 97                              'Indicate number of items in Stack or Queue Stores
Global Const QSPEek = 96                             'View first Remove item on Stack or Queue
Global Const QueAdd = 1                               'Add a value to a Queue
Global Const QueRem = 2                              'Remove a value from a Queue
Global Const StkPush = 3                             'Push a value onto the Stack
Global Const StkPop = 4                              'Pop a value from the Stack

Global Const MSMCmd = 10                             'Interrogate a Command string
Global Const MSMTdy = 11                             'Tidy Cell Structure
Global Const MSMDel = 12                             'Delete Selected Cell
Global Const MSMCre = 20                             'Create/Select Cell
Global Const MSMSel = 21                             'Select a Cell
Global Const MSMLdA = 30                             'Load Acumulator Cell
Global Const MSMRdA = 31                             'Read Acumulator Cell
Global Const MSMLdS = 32                             'Load Selected Cell
Global Const MSMRdS = 33                             'Read Selected Cell

Rem =====
Rem End of Control Constants for this application.
Rem =====

Rem Maths Functions and Subroutines.
Rem =====
Rem
Rem          Functions and Subroutines located in this Module.
Rem
Rem      Type          Name          Comment
Rem
Rem      Function     ACos           Maths   Inverse CoSine Routine (Ready and Now Used)
Rem      Function     ASin           Maths   Inverse Sine Routine (Ready and Now Used)
Rem      Function     D2R            Maths   Converts Degrees to Radians
Rem      Function     R2D            Maths   Converts Radians to Degrees

Rem
Rem =====
Rem Start of
Rem Infix Expression and Command Processing Routines.
Rem =====
Rem

Public Function Eval(ExpTxt As String) As String
Rem This routine will Parse the text string and process the calculation
Rem The revised version of the programme uses the "Shunting Yard Algorithm"
Rem which is converts infix notation to RPN.
Rem (http://en.wikipedia.org/wiki/Shunting-yard\_algorithm).
Rem The algorithm was invented by Edsger Dijkstra
Rem (https://en.wikipedia.org/wiki/Edsger\_Dijkstra)
Rem and named the "shunting yard" algorithm because its operation
Rem resembles that of a railroad shunting yard.

Rem Modification Record
Rem Initial Design                                29/Apr/2019 RSP
Rem Total redesign of Eval Application            18/Jly/2019 RSP
Rem Revised for Infix-2-RPn source                27/Jly/2019 RSP
Rem Referenced Infix-2-RPn algorithm             21/Aug/2019 RSP
Rem Cell address can now be a Function Parameter 21/Aug/2019 RSP
Rem Included extra checks for just a signed number 21/Aug/2019 RSP
Rem Restrict Unary checks to + or - only        06/Sep/2019 RSP
Rem Support for Nested Functions                09/Sep/2019 RSP
Rem Support for both Scientific and Normal numbers 10/Sep/2019 RSP
Rem TBA                                          05/Jun/2019 RSP

Rem
Rem          Use and Programming Notes
Rem

```

```

Rem When the string is invalid an Error Message starting with the
Rem Letters "Err" will be returned that defines the error.
Rem
Rem     Current Error mesages are :-
Rem
Rem ErrSQM           Stack/Queue/Manager Initialise Operation Failed
Rem Err[?]           Cell Name or Location Invalid
Rem ErrDiv0          Division by Zero
Rem ErrExp           Error in Expression
Rem ErrFun           Error Unknown/Bad Function/Parameter
Rem ErrNum           Bad Format of a Number
Rem Err2DP           Bad Number 2 decimal points
Rem ErrCMax          Cell Store storage Full
Rem ErrQue           Queue storage problem
Rem ErrStk           Stack storage problem
Rem Err-([           Excess Opening Brackets
Rem Err-)]           Excess Closing Brackets
Rem Err-)            Conflict of Open/Closing (] Brackets
Rem Err-]            Conflict of Open/Closing [) Brackets
Rem
Rem     Define Data structures used by this Routine

Dim UFlg As Boolean           'Unary operation flag Marker
Dim Ip As String              'Input Data string Temp Store
Dim Reply As String           'Reply Data string Temp Store
Dim ATkn As String            'Acumulator or Previous Token
Dim FTkn As String            'Function Token
Dim Tkn As String             'Token Value Data string Temp Store
Dim Tmp As String             'Temporary Storage String
Dim Txt As String             'Expression String

If Len(ExpTxt) = 0 Or InStr(ExpTxt, "!") = 1 Then 'Check for Void Expression
    Eval = "ErrExp"           'Not an Expression
    Exit Function             'Nothing to do
End If

Rem Check expression for Assignments, Command and Functions
If MSM(MSMCmd, ExpTxt) = False Or ExpTxt = "OK" Then
    Eval = ExpTxt             'Hold Error or Status message
    Exit Function             'Cell Processing is complete
End If

If Stack(QSMInit, "") = False Or Queue(QSMInit, "") = False Then
    Eval = "ErrSQM"           'Indicate Initialise Stack or Queue Failed
    Exit Function
End If

Txt = ExpTxt                  'Hold entry Expression
Eval = BrackTst(Txt)          'Check expression Brackets match and Tidy
If Len(Eval) <> 0 Then Exit Function 'Bracket or paring Error

Eval = ModFunID(Txt)           'Modify expression with specialist Functions
If Len(Eval) <> 0 Then Exit Function 'Function conversion Error

Ip = SignFix(Txt)              'Hold expression after sorting multi signs

Rem =====
Rem Convert Infix Notation string to a RP Notation String.
Rem =====
Do While Len(Ip) <> 0           'Process whole of Infix string
    If GetToken(Ip, Tkn) = False Then 'Get a Number,Function or Error Message
        Eval = Tkn             'Hold Specified Error Message
        Exit Function           'All work done
    End If

    If IsNumeric(Tkn) Then      'When Token is a Number
        If Queue(QueAdd, Tkn) = False Then 'Put Token in the Queue
            Eval = "ErrQue"     'Error message
            Exit Function       'Problem with Queue
        End If

    ElseIf Tkn = "(" Then      'Check Open Bracket
        If Stack(StkPush, Tkn) = False Then 'Put Token on the Stack
            Eval = "ErrStk"     'Error message
            Exit Function       'Problem with Stack
        End If

    ElseIf Tkn = ")" Then      'Check Close Bracket

```

```

Do
    If Stack(StkPop, Tkn) = False Then
        Eval = "ErrStk"
        Exit Function
    End If
    If Tkn = "(" Then
        Exit Do
    Else
        If Queue(QueAdd, Tkn) = False Then
            Eval = "ErrQue"
            Exit Function
        End If
    End If
'DoEvents 'Debug Break
Loop

ElseIf Mid$(Tkn, 1, 1) = "~" Then
    If Stack(StkPush, Tkn) = False Then
        Eval = "ErrStk"
        Exit Function
    End If

ElseIf InStr("+-*/^", Tkn) <> 0 Then
    Do
        Call Stack(QSCnt, Tmp)
        If Val(Tmp) = 0 Then Exit Do
        Call Stack(QSPeek, ATkn)
        If GetHier(Tkn, ATkn) <= 0 Then
            If Stack(StkPop, ATkn) = False Then
                Eval = "ErrStk"
                Exit Function
            End If
            If Queue(QueAdd, ATkn) = False Then
                Eval = "ErrQue"
                Exit Function
            End If
        Else
            Exit Do
        End If
'DoEvents 'Debug Break
Loop
    If Stack(StkPush, Tkn) = False Then
        Eval = "ErrStk"
        Exit Function
    End If
End If
'DoEvents 'Debug Break
Loop

Do
    Call Stack(QSCnt, Tmp)
    If Val(Tmp) = 0 Then Exit Do
    If Stack(StkPop, Tkn) = False Then
        Eval = "ErrStk"
        Exit Function
    End If
    If Queue(QueAdd, Tkn) = False Then
        Eval = "ErrQue"
        Exit Function
    End If
'DoEvents 'Debug Break
Loop

Rem =====
Rem Convert a RP Notation String to an Expression.
Rem =====

Do
    Call Queue(QSCnt, Tmp)
    If Val(Tmp) = 0 Then Exit Do
    Call Queue(QueRem, Tkn)
    If IsNumeric(Tkn) Then
        Rem Case = Numeric
        If Stack(StkPush, Tkn) = False Then
            Eval = "ErrStk"
            Exit Function
        End If
    ElseIf Mid$(Tkn, 1, 1) = "~" Then

```

```

Rem Case = Function with or without Parameters
Tkn = Tkn 'debug stop point
If FunCalc(Tkn, Reply) = False Then
    Eval = Reply 'Error message
    Exit Function 'Problem with Function
Else
    If Stack(StkPush, Reply) = False Then 'Put Reply on the Stack
        Eval = "ErrStk" 'Error message
        Exit Function 'Problem with Stack
    End If
End If

Else
Rem Case = Operator
Call Stack(QSCnt, Tmp) 'Get count of items on Stack
If Val(Tmp) = 1 Then 'This is a Unary Start Operator
    If InStr("+-", Tkn) = 0 Then 'Check Unary only + and - allowed
        Eval = "ErrExp" 'Error message
        Exit Function 'Problem with Unary
    End If
    If Stack(StkPop, Tmp) = False Then 'Remove only value From the Stack
        Eval = "ErrStk" 'Error message
        Exit Function 'Problem with Stack
    End If
    If Stack(StkPush, "0") = False Then 'Put dummy Value on the Stack
        Eval = "ErrStk" 'Error message
        Exit Function 'Problem with Stack
    End If
    If Stack(StkPush, Tmp) = False Then 'Put removed value on the Stack
        Eval = "ErrStk" 'Error message
        Exit Function 'Problem with Stack
    End If
End If
Tmp = Tkn 'Remember Function to Process
If Stack(StkPop, Tkn) = False Then 'Remove a Value Token From the Stack
    Eval = "ErrStk" 'Error message
    Exit Function 'Problem with Stack
End If
If Stack(StkPop, ATkn) = False Then 'Remove Acumulator From the Stack
    Eval = "ErrStk" 'Error message
    Exit Function 'Problem with Stack
End If
Eval = CalcSum(ATkn, Tkn, Tmp) 'Perform the Calculation
If Len(Eval) <> 0 Then Exit Function 'Quit if any Errors
If Stack(StkPush, ATkn) = False Then 'Place Answer on the Stack
    Eval = "ErrStk" 'Error message
    Exit Function 'Problem with Stack
End If
End If
Loop

If Stack(StkPop, Eval) = False Then 'Remove calculation Value From the Stack
    Eval = "ErrExp" 'Error message
    Exit Function 'Problem with Stack/Equation/Expression
End If
Call Stack(QSCnt, Tmp) 'Get count of items left on Stack
If Val(Tmp) <> 0 Then 'Check that the Stack is empty
    Eval = "ErrExp" 'Error message
    Exit Function 'Problem with Expression
End If

Eval = V2S$(Val(Eval)) 'Hold Tidy String
Call MSM(MSMLdA, Eval) 'Place result in MSM acumulator store

End Function

```

```

Public Function EvalMulti(EqCom As String) As String
Rem This routine will Parse a set of text strings and process the calculations
Rem Modification Record
Rem Initial Design 17/Aug/2019 RSP
Rem Include EvalMulti into this suite 20/Aug/2019 RSP
Rem Allow Comments and Blank Lines to be ignored 04/Sep/2019 RSP
Rem TBA 05/Jun/2019 RSP

```

```

Dim Busy As Boolean 'General Purpose Marker
Dim Cnt As Integer 'General Purpose Counter
Dim Pnt As Integer 'General Purpose Pointer
Dim Mess As String 'General Purpose Message Store
Dim Eqn As String 'General Purpose Equation String
Dim Txt As String 'General Purpose Work String

```

```

Dim W$                                     'General Purpose Work String

Mess = EqCom                               'Hold Equations/Comments
If InStr(EqCom, Chr$(13)) = 0 Then         'Check for single statement mode
    Mess = Mess + Chr$(13)                 'Append a terminator
End If

Busy = True                                'Build a queue of equations
Eqn = ""                                   'Assume there is some work to do
Txt = ""                                   'Clear Equation store
                                           'Start with an empty equation set

For Cnt = 1 To Len(Mess$)                  'Remove all Blank lines and Comments
    W$ = Mid$(Mess, Cnt, 1)                'Extract one Character at a time
    If W$ = Chr$(10) Then W$ = ""          'Erase any line feed characters
    If W$ = Chr$(13) Then                 'When Line terminator located
        If Len(Eqn) <> 0 Then              'Do not process a blank lines
            Txt = Txt + Eqn + W$           'Build up Equation lines
        End If
        Eqn = "": W$ = "": Busy = True    'Prepare for next equation line
    End If

    If Busy And W$ = "!" And Len(Eqn) = 0 Then 'Check for comment start
        Busy = False                       'Indicate this is a comment line
    End If
    If Busy Then Eqn = Eqn + W$            'Build up equation string
Next Cnt

Busy = True                                'Assume we have line/s to process
Do While Busy = True                       'Process all Equations/Commands
    Pnt = InStr(Txt, Chr$(13))            'Look for a Terminator (CR)

    If Pnt > 1 Then
        W$ = Mid$(Txt, 1, Pnt - 1)        'Remove an Equation/Command
        Eqn$ = W$
        If Len(Txt) > Pnt Then
            Txt = Mid$(Txt, Pnt + 1)      'Remove leading Equation/Command
        Else
            Txt = ""                       'Remove last expression
            Busy = False                   'Job Done
        End If

        Mess$ = Eval(W$)                  'Process Equation/Command
        If InStr(Mess$, "Err") = 1 Then
            Mess$ = Mess$ + " " + Eqn$    'Add Equation that caused the Error
            Exit Do
        End If
    Else
        Mess$ = "ErrExp": Exit Do        'Bad Expression/Command
    End If
DoEvents 'Debug Break
Loop                                     'End of Multi-Line Processing
EvalMulti = Mess$
End Function

Rem
Rem =====
Rem End of
Rem Infix Expression and Command Processing Routines.
Rem =====
Rem

Rem =====
Rem Utility routines used by Eval Routine.
Rem =====

Private Function GetToken(Str As String, Token As String) As Boolean
Rem This routine will extract a Number/Cell Contents or a Function from a string
Rem Modification Record
Rem Adapted from Function GetNum then re-written      25/Jly/2019 RSP
Rem Modified to also accept Scientific number         10/Sep/2019 RSP

Dim CellMode As Boolean                       'Currently processing a cell address
Dim CellLoc As String                       'Name Address of cell being processed
Dim Parsing As Boolean                       'Parsing in Progress Indicator
Dim SciNum As Boolean                        'Parsing Scientific style number Indicator
Dim DP As Boolean                            'Fraction point marker
Dim Pnt As Integer                          'General Purpose pointer

```



```

Dim Char As String
Dim Num As String

Const DigCodes = "0123456789."
'Const FunCodes = "+-*/^()"
Const FunCodes = "+-*/^(),"
Const FunOpC = "["
Const FunClc = "]"

Token = ""
GetToken = True
DP = False
CellMode = False
CellLoc = ""
SciNum = False
Parsing = False

Do While Len(Str) <> 0
    Char = Mid(Str, 1, 1)
    If Len(Str) > 1 Then
        Str = Mid$(Str, 2)
    Else
        Str = ""
    End If

    If Char = "~" Then
        Rem After GetFun has been called all functions take the form ~nn(...)
        Token = Char + Mid$(Str, 1, 2)
        Str = Mid$(Str, 3)
        Exit Do
    End If

    If InStr(FunCodes, Char) <> 0 Then
        If SciNum = False Then
            If Parsing = True Then
                Str = Char + Str
            Else
                Token = Char
            End If
            Exit Do
        End If
    End If
    Parsing = True

    If CellMode = True Then
        If Char = FunOpC Then
            Rem case when a second cell opener indicator used
            Token = "Err[?]"
            Str = ""
            GetToken = False
            Exit Function
        Else
            If Char = FunClc Then
                Token = CellLoc
                GetToken = MSM(MSMSel, Token)
                If GetToken = True Then
                    GetToken = MSM(MSMRdS, Token)
                End If
                Exit Function
            End If
            CellLoc = CellLoc + Char
        End If
    Else
        If Char = FunOpC Then
            CellMode = True
            CellLoc = ""
        Else
            Rem Processing a Number digits/symbols only
            If SciNum = False Then
                Pnt = InStr(FunCodes, Char)
                If Pnt <> 0 Then Exit Do
            End If

            Pnt = InStr(DigCodes, Char)
            If Pnt = 0 Then
                If InStr("E+-", Char) = 0 Then
                    Token = "ErrNum"
                    Str = ""
                    GetToken = False
                    Exit Function
                End If
            End If
        End If
    End If
End While

```

```

Else
  If SciNum = False Then
    SciNum = True          'Assume Scientific format
  Else
    If InStr("+-", Char) <> 0 Then
      SciNum = False      'Back to normal numbers
    Else
      Token = "ErrNum"    'Mark as Invalid Number located
      Str = ""            'Erase characters in bad number
      GetToken = False    'Indicate Bad number
      Exit Function       'Processing Done
    End If
  End If
End If

If Char = "." Then
  'A fraction point found
  If DP = True Then
    'When 2nd fraction point found
    Token = "Err2DP"
    Str = ""
    GetToken = False
    Exit Function
    'Mark as Invalid Number located
    'Erase characters in bad number
    'Indicate Bad number
    'Processing Done
  Else
    DP = True
    'Indicate a DP found
  End If
End If

Num = Num + Char
'Build up Number string
End If
Loop

If Len(Token) = 0 Then Token = Num
'Hold Number when not a Function
End Function

```

```

Private Function GetHier(Cur As String, Prev As String) As Integer

```

```

Rem This routine will identify calculation hierarchy

```

```

Rem Modification Record

```

```

Rem Initial Design

```

```

05/Jun/2019 RSP

```

```

Rem Revised for Infix-2-RPn source

```

```

27/Jly/2019 RSP

```

```

Rem Revised to support Functions

```

```

06/Sep/2019 RSP

```

```

Rem TBA

```

```

05/Jun/2019 RSP

```

```

Dim Cp As Integer

```

```

'Current Pointer

```

```

Dim Cc As String

```

```

'Current First Character

```

```

Dim Pp As Integer

```

```

'Previous Pointer

```

```

Dim Pc As String

```

```

'Previous First Character

```

```

Dim Pnt As Integer

```

```

'General Purpose pointer

```

```

'Programmer Note The ~ character indicates that a Function Name letters follow

```

```

Cc = Mid$(Cur, 1, 1)

```

```

'Hold First Character of Current Token

```

```

Pc = Mid$(Prev, 1, 1)

```

```

'Hold First Character of Previous Token

```

```

Cp = Mid$("11223405", InStr("+-*/^~()", Cc), 1)

```

```

'Identify Current Priority

```

```

Pp = Mid$("11223405", InStr("+-*/^~()", Pc), 1)

```

```

'Identify Previous Priority

```

```

If Cp = Pp Then GetHier = 0

```

```

'Hiierarchy Same

```

```

If Cp < Pp Then GetHier = -1

```

```

'Hiierarchy Lower

```

```

If Cp > Pp Then GetHier = 1

```

```

'Hiierarchy Greater

```

```

End Function

```

```

Private Function CalcSum(AcumS As String, NumS As String, Fun As String) As String

```

```

Rem This routine will perform all the basic calculations required on the values

```

```

Rem Modification Record

```

```

Rem Initial Design

```

```

05/Jun/2019 RSP

```

```

Rem Revised for Infix-2-RPn source

```

```

29/Jly/2019 RSP

```

```

Rem Source code tidy

```

```

02/Aug/2019 RSP

```

```

Rem TBA

```

```

05/Jun/2019 RSP

```

```

Dim Acum As Double

```

```

'Acumulator Number

```

```

Dim Num As Double

```

```

'Operation Number

```

```

If IsNumeric(AcumS) And IsNumeric(NumS) Then

```

```

'Convert String Variables to Double

```

```

Acum = Val(AcumS)

```

```

Num = Val(NumS)

```

```

Else

```

```

CalcSum = "ErrNum"

```

```

'Bad Number

```

```

Exit Function

```

```

'Immediate Exit

```

```

End If

```

```

CalcSum = ""

```

```

'Assume Good Calculation

```

```

Select Case Fun
Case Is = "+"
    Acum = Acum + Num
    'Operation Addition
Case Is = "-"
    Acum = Acum - Num
    'Operation Subtraction
Case Is = "*"
    Acum = Acum * Num
    'Operation Multiplication
Case Is = "/"
    If Num = 0 Then
        CalcSum = "ErrDiv0"
        Exit Function
        'Division by zero (Bad)
        'Immediate Exit
    Else
        Acum = Acum / Num
    End If
Case Is = "^"
    Acum = Acum ^ Num
    'Operation Raise to Power
Case Else
    CalcSum = "ErrFun"
    Exit Function
    'Unknown Function
    'Immediate Exit
End Select
AcumS = Str$(Acum)
'Convert Answer back to a String
End Function

Private Function SignFix(Txt As String) As String
Rem This routine will resolve ++ +- -- -+ pairs
Rem and also include implicit Multiplication via brackets

Rem Modification Record
Rem Revised for Infix-2-RPN source
Rem TBA
29/Jly/2019 RSP
05/Jun/2019 RSP

Dim CPnt As Integer
Dim P$
Dim W$
'Character pointer
'Work String
'Work String

P$ = ""
SignFix = ""
'Erase Previous Character
'Assume No Expression given
For CPnt = 1 To Len(Txt)
    W$ = Mid$(Txt, CPnt, 1)
    'Extract a Character
    Select Case P$ + W$
        'Resolve any Bad Pairs
        Case Is = "++": P$ = "+": W$ = ""
        Case Is = "+-": P$ = "-": W$ = ""
        Case Is = "-+": P$ = "-": W$ = ""
        Case Is = "--": P$ = "+": W$ = ""
        Case Is = ")(": P$ = ")*(": W$ = ""
    End Select
    If Len(W$) <> 0 Then
        SignFix = SignFix + P$
        P$ = W$: W$ = ""
        'When not a known Pair
        'Hold Previous Character
        'Remember Current Character
    End If
Next CPnt
SignFix = SignFix + P$ + W$
'Append any omitted residue characters
End Function

Private Function BrackTst(Txt As String) As String
Rem This routine will check that all bracket pairs match and
Rem Also remove all space and tabs

Rem Modification Record
Rem Use own internal Function Stack
Rem TBA
29/Jly/2019 RSP
05/Jun/2019 RSP

Dim CPnt As Integer
Dim SPnt As Integer
Dim C$
Dim W$
Dim StkF(StkMax) As String
'Character pointer
'Stack Pointer
'Work String
'Work String
'Create a Calculation Function Stack

BrackTst = ""
C$ = ""
SPnt = 0
'Assume no Errors
'Clean String Cleared
'Initialise stack
For CPnt = 1 To Len(Txt)

```

```

W$ = Mid$(Txt, CPnt, 1) 'Extract a character
If W$ = Chr$(9) Or W$ = " " Then W$ = "" 'Remove Tabs and spaces
If W$ = "(" Or W$ = "[" Then 'Opening Bracket Matching
    If SPnt > StkMax Then 'Too many Opening Brackets
        BrackTst = "Err-("
        SPnt = 1 'Show Bracket Excess Opening
        Exit For 'Set Stack to show Error
    End If 'Tests Complete
    StkF(SPnt) = InStr("(", W$) 'Remember Opening Bracket
    SPnt = SPnt + 1 'Move stack pointer
End If
If W$ = ")" Or W$ = "]" Then 'Closing Bracket Matching
    SPnt = SPnt - 1 'Move stack pointer
    If SPnt < 0 Then 'Check excess end brackets
        BrackTst = "Err-)]" 'Show Bracket Excess Closing
        SPnt = 0 'Reset stack
        Exit For 'Tests Complete
    End If
    If StkF(SPnt) <> InStr(")]", W$) Then 'Check Open matches End Bracket
        BrackTst = "Err-" + W$ 'Show Bracket Conflict
        SPnt = 0 'Reset stack
        Exit For 'Tests Complete
    End If
End If
C$ = C$ + W$ 'Build Up Cleaned String
Next CPnt

If SPnt <> 0 Then
    BrackTst = "Err-(" 'Show Bracket Excess Opening
End If

Txt = C$ 'Update entered String with Clean Version
End Function

```

```

Private Function ModFunID(Txt As String) As String
Rem This routine will Modify Function Names so they all start
Rem with a Tilde ~ character and a unique function code.
Rem Where Constant Functions are defined their value is substituted
Rem This routine works in conjunction with Function FunCalc
Rem that allows function nesting feature.

```

```

Rem Modification Record
Rem Total redesign (To Replaces routine Fun2Num) 07/Sep/2019 RSP
Rem Function ID code changed to ~ numeric form 09/Sep/2019 RSP
Rem TBA 05/Jun/2019 RSP

```

```

Rem
Rem Supported Functions that can be processed are :-
Rem PI() 'Will be replaced by its value
Rem ACos(CosSine Value) 'Arc Cosine of Angle
Rem ASin(Sine Value) 'Arc Sine of Angle
Rem Atan(Tangent Value) 'Arc Tangent of Angle
Rem Cos(Angle in Radians) 'CoSine of Angle
Rem D2R(Angle in Degrees) 'Convert Degrees to Radians
Rem Exp(Num) 'Raise e to power Num (Antilog)
Rem Log(Num) 'Calculate Natural Log of Num
Rem R2D(Angle in Radians) 'Convert Radians to Degrees
Rem Sin(Angle in Radians) 'Sine of Angle
Rem Sqr(Num) 'Calculate square root of Num
Rem Tan(Angle in Radians) 'Tangent of Angle

```

```

Dim ExpS As String 'Start text of expression
Dim ExpE As String 'End text of expression
Dim FunId As String 'Function Identity Name
Dim FunType As Integer 'Current Function Type number
Dim FunRep As String 'Function replacement string
Dim PntB As Integer 'Start ( Position pointer
Dim PntE As Integer 'End ) Position pointer
Dim PntS As Integer 'Start Position pointer
Dim FunSet 'An array used to store Function Names

```

```

If InStr(Txt, "~") <> 0 Then 'Check Expression for a Function flag
    ModFunID = "ErrExp" 'Error Expression contains Function flag
    Exit Function 'Immediate Exit
End If
ModFunID = "" 'Assume Error Free
Txt = UCase(Txt) 'Convert expression to Uppercase

```

```

Rem Initially Scan/Remove any Alpha function names and replace with ~Function Code variants.
Rem =====
Rem
Rem Note last array parameter must be "END" or app will loop forever

Rem FunType = 0      1      2      3      4      5      6      7      8      9      10
FunSet = Array("ACOS", "ASIN", "ATAN", "COS", "SIN", "TAN", "END")
FunType = 0          'Start at beginning of Function list ie. ACOS
Call RepFunId(FunSet, 0, Txt)          'Update Function IDs ~00 to ~05

Rem FunType = 6      7      8      9      10
FunSet = Array("EXP", "LOG", "SQR", "D2R", "R2D", "END")
FunType = 6          'Start at beginning of Function list ie. EXP
Call RepFunId(FunSet, 6, Txt)          'Update Function IDs ~06 to ~10

Rem Next remove any Zero Parameter Constant Functions.
Rem =====
Rem
Rem FunType = 0      1      2      3      4      5      6      7      8      9
FunSet = Array("PI", "END")
Do                                     'Scan the Equation
  FunType = 0                          'Start at beginning of Function list ie. Pi
  Do                                    'Scan the functions list
    FunId = FunSet(FunType)             'Extract a Function ID
    If FunId = "END" Then Exit Do       'Check if Scan now complete
    PntS = InStr(Txt, FunId + "(")      'Try to Locate Function code
    If PntS <> 0 Then Exit Do           'When Function Found stop scanning
    FunType = FunType + 1               'Move on to next Function
  Loop

  If FunId = "END" Or PntS = 0 Then Exit Do 'Scanning complete
  PntB = PntS + Len(FunId)              'Locate Start Bracket Point
  PntE = InStr(PntS, Txt, "(")          'Locate End Bracket Point

  If PntE - PntB <> 1 Then               'Check for empty Brackets
    ModFunID = "ErrFun"                 'Error Invalid Function (Structure ?)
    Exit Function
  End If

  ExpS = "": ExpE = "": PntE = PntE + 1 'Assume expression has no prefix or postfix
  If PntS > 1 Then
    ExpS = Mid$(Txt, 1, PntS - 1)       'Extract Expression Prefix
  End If
  If PntE <= Len(Txt) Then
    ExpE = Mid$(Txt, PntE)              'Extract Expression Postfix
  End If

  Select Case FunType                   'Locate Insertion/Conversion
  Case Is = 0                           'Insert Pi
    FunRep = V2S$(Pi)                   'Convert defined Pi value to string
  End Select

  Rem Update the Equation expression
  Txt = ExpS + FunRep + ExpE            'Replace the Function with value
'DoEvents 'Debug Break
Loop

End Function

Private Sub RepFunId(FunSet, FunBase As Integer, Txt As String)
Rem This routine will Modify Function Names so they all start
Rem with a Tilde ~ character and a unique function code.

Rem Modification Record
Rem Initial Design                                07/Sep/2019 RSP
Rem Function ID code changed to ~ numeric form    09/Sep/2019 RSP
Rem Adapted to support extend set of names       12/Sep/2019 RSP
Rem TBA                                           05/Jun/2019 RSP

Dim ExpS As String          'Start text of expression
Dim ExpE As String          'End text of expression
Dim FunId As String         'Function Identity Name
Dim FunNewId As String      'Function New Identity Name
Dim FunType As Integer      'Current Function Type number
Dim PntE As Integer         'End of Name Position pointer
Dim PntS As Integer         'Start Position pointer

Do
  FunType = 0               'Scan the Expression Line
Do                               'Start at beginning of list
  'Scan the List of Functions

```

```

        FunId = FunSet(FunType)           'Extract a Function ID
        If FunId = "END" Then Exit Do     'Check if Scan now complete
        PntS = InStr(Txt, FunId + "(")   'Try to Locate Function code
        If PntS <> 0 Then Exit Do        'When Function Found stop scanning
        FunType = FunType + 1           'Move on to next Function
Loop
If FunId = "END" Or PntS = 0 Then Exit Do 'Scanning complete
FunNewId = V2S$(FunType + FunBase)      'Calculate New Function Identity Name
If Len(FunNewId) < 2 Then                'Make Function Name 3 Characters Long
    FunNewId = "~0" + FunNewId
Else
    FunNewId = "~" + FunNewId
End If
PntE = PntS + Len(FunId)                'Calculate end point of function name
ExpS = "": ExpE = ""                    'Assume expression has no prefix or postfix
If PntS > 1 Then
    ExpS = Mid$(Txt, 1, PntS - 1)       'Extract Expression Prefix
End If
If PntE <= Len(Txt) Then
    ExpE = Mid$(Txt, PntE)              'Extract Expression Postfix
End If
Txt = ExpS + FunNewId + ExpE            'Replace the marked function name
'DoEvents      'Debug Break
Loop
End Sub

```

```

Private Function FunCalc(Tkn As String, Reply As String) As Boolean
Rem This routine will substitute Functions for their numeric value

```

```

Rem Modification Record
Rem Initial Design that allows function nesting      06/Sep/2019 RSP
Rem Configured for new Function ID codes            09/Sep/2019 RSP
Rem Example code for 2 parameter functions          12/Sep/2019 RSP
Rem TBA                                             05/Jun/2019 RSP

```

```

Rem
Rem Functions that can be processed are :-
Rem ACos(CosSine Value)      'Arc Cosine of Angle
Rem ASin(Sine Value)         'Arc Sine of Angle
Rem Atan(Tangent Value)      'Arc Tangent of Angle
Rem Cos(Angle in Radians)    'CoSine of Angle
Rem Sin(Angle in Radians)    'Sine of Angle
Rem Tan(Angle in Radians)    'Tangent of Angle
Rem Exp(Num)                 'Raise e to power Num (Antilog)
Rem Log(Num)                 'Calculate Natural Log of Num
Rem Sqr(Num)                 'Calculate square root of Num
Rem D2R(Angle in Degrees)    'Convert Degrees to Radians
Rem R2D(Angle in Radians)    'Convert Radians to Degrees

```

```

Dim FunCde As Integer        'Function Code
Dim FunPar As String         'Function Parameter string
Dim FunVal As Double         'Function Reply Value
Dim FunVal1 As Double        'Function Value Parameter 1
Rem Just in case you wish to add functions with more than one parameter
'Dim FunVal2 As Double       'Function Value Parameter 2
'Dim FunVal3 As Double       'Function Value Parameter 3
'Dim FunVal4 As Double       'Function Value Parameter 4

```

```

FunCalc = True                'Assume Function processed OK

```

```

Rem          Functions with One or More Parameters
If Stack(StkPop, FunPar) = False Then 'Get Parameters 1 from the Stack
    Reply = "ErrStk"                 'Error message
    FunCalc = False                   'Problem with Conversion
    Exit Function                     'All Work Done
End If
FunVal1 = Val(FunPar)                'Hold Parameter as a number Value

```

```

' Rem Just an example of how you might split up functions with many parameters
' If FunCde >= 50 Then
'     Rem          Functions with Two or More Parameters
'     If Stack(StkPop, FunPar) = False Then 'Get Parameters 2 from the Stack
'         Reply = "ErrStk"                 'Error message
'         FunCalc = False                   'Problem with Conversion
'         Exit Function                     'All Work Done
'     End If
'     FunVal2 = Val(FunPar)                'Hold Parameter as a number Value
' End If

```

```

FunCde = Val(Mid(Tkn, 2))           'Extract Function Code
Select Case FunCde
Case Is = 0                         'ACOS ~00
    FunVal = ACos(FunVal1)         'Convert Value
Case Is = 1                         'ASIN ~01
    FunVal = ASin(FunVal1)        'Convert Value
Case Is = 2                         'ATAN ~02
    FunVal = Atn(FunVal1)         'Convert Value
Case Is = 3                         'COS ~03
    FunVal = Cos(FunVal1)         'Convert Value
Case Is = 4                         'SIN ~04
    FunVal = Sin(FunVal1)         'Convert Value
Case Is = 5                         'TAN ~05
    FunVal = Tan(FunVal1)         'Convert Value
Case Is = 6                         'EXP ~06
    FunVal = Exp(FunVal1)         'Convert Value
Case Is = 7                         'LOG ~07
    FunVal = Log(FunVal1)         'Convert Value
Case Is = 8                         'SQR ~08
    FunVal = Sqr(FunVal1)         'Convert Value
Case Is = 9                         'D2R ~09
    FunVal = FunVal1 * Pi / 180   'Convert Value
Case Is = 10                        'R2D ~10
    FunVal = FunVal1 * 180 / Pi   'Convert Value

'   Case Is = 50                    'Function with 2 parameters
'       FunVal = FunVal1 + FunVal2  'An Add Function maybe ?

Case Else
    Reply = "ErrFun"              'Error message
    FunCalc = False               'Unknown Function
    Exit Function                  'All Work Done
End Select

Reply = V2S$(FunVal)              'Return converted value

```

End Function

```

Private Function ACos(Ang As Double)
Rem Inverse CoSine Routine
Rem This routine does NOT exist as an Intrinsic VB Function
Rem Ang is the Cosine of the angle you want and must be from -1 to 1.
Rem This routine returns an angle in radians in the range 0 to Pi
Rem Author R. J. Spriggs Creation Date 04/12/2005 Last update 12/12/05
Rem Mod RJS 10/12/2005 90 degree (x=1) check and correct
Rem Mod RJS 12/04/2006 Algorithm error corrected
Rem Mod RJS 08/08/2012 Stop Removed, Invalid value limited to Max or Min

```

Dim X As Double

```

X = Ang                             'Hold Entry Value
'If X > 1 Or X < -1 Then Stop        'Value outside valid range
If X > 1 Then X = 1                  'Limit to Max +0 Degrees
If X < -1 Then X = -1                'Limit to Min +180 Degrees
If X = 1 Or X = -1 Then              'Check if Range end Degrees
    ACos = (1 - X) * Pi / 2
Else
    'Ang = x / Sqr(-x * x + 1)
    'ACos = Atn(Ang) + Pi / 2
    'ACos = Atn(x / Sqr(-x * x + 1)) + Pi / 2      'removed 12/04/2006
    ACos = (Pi / 2) - Atn(X / Sqr(-X * X + 1))    'added 12/04/2006
End If
End Function

```

```

Private Function ASin(Ang As Double)
Rem Inverse Sine Routine
Rem This routine does NOT exist as an Intrinsic Function
Rem Ang is the Sine of the angle you want and must be from -1 to 1.
Rem This routine returns an angle in radians in the range -Pi/2 and Pi/2
Rem Author R. J. Spriggs Creation Date 04/12/2005 Last update 08/08/12
Rem Mod RJS 10/12/2005 90 degree (x=1) check and correct
Rem Mod RJS 30/04/2012 Invalid entry = Responce=0 to allow routine to continue (removed)
Rem Mod RJS 08/08/2012 Stop Removed, Invalid value limited to Max or Min

```

Dim X As Double

```

X = Ang                             'Hold Entry Value

```

```

'If X > 1 Or X < -1 Then Stop           'Value outside valid range
If X > 1 Then X = 1                     'Limit to Max +90 Degrees
If X < -1 Then X = -1                   'Limit to Min -90 Degrees
'If X > 1 Or X < -1 Then               'Value outside valid range
'  ASin = 0: Exit Function              'A wrong Answer
'End If
If X = 1 Or X = -1 Then                 'Check if Range end Degrees
  ASin = (Pi / 2) * X
Else
  ASin = Atn(X / Sqr(-X * X + 1))
End If
End Function

Rem
Rem =====
Rem Memory Store Manager Routines.
Rem =====
Rem

Public Function MSM(Act As Integer, CellInfo As String) As Boolean
Rem
Rem This routine will perform a number of Cell Memory Store Management Functions
Rem It can Initialise the Cell Store (Erase All)
Rem Or it can Create/Load Information in a cell store location
Rem Or it can Erase a cell store location
Rem Or it can Tidy/Compact all cell store locations
Rem Or it can Extract Information from a cell store location
Rem Or it can Update Information in a cell store location
Rem Or it can Update the Acumulator cell store location A0
Rem Or it can Select a cell store location
Rem Or it can produce a debug print of cell store locations
Rem Modification Record
Rem Initial Design 05/Jun/2019 RSP
Rem Revised to be more similar to Stack and Queue 02/Aug/2019 RSP
Rem and renamed to MSM (Memory Store Manager) 02/Aug/2019 RSP
Rem Routine Now Public 14/Aug/2019 RSP
Rem TBA 05/Jun/2019 RSP

Rem Error Message/Codes when False in parameter CellInfo
Rem Err[?] Cell Address Invalid
Rem ErrCMax Storage structure Full
Rem ErrCFun Unknown Cell Storage structure Function

Static CellV(CellMax) As String 'Create a Cell Values Store
Static CellN(CellMax) As String 'Create a Cell Name Store
Static CellCnt As Integer 'Current Number of Cells
Static CurCell As Integer 'Current Selected Cell Number

Dim Cnt As Integer 'General Work Counter
Dim Pnt As Integer 'General Work Pointer
Dim CPnt As Integer 'General Work Pointer
Dim W$ 'General Work String
Dim Item As String 'General Work String
Dim ICell As String 'General Work String
Dim NCell As String 'General Work String (Holds a Cell Name)
Dim PCell As String 'General Work String
Dim VCell As String 'General Work String (Holds a Cell Value)
Dim Igs As String 'Ignore Characters String

MSM = True 'Assume all operation have worked well
Igs = " " + Chr$(9) 'Hold Space and Tab Character Ignore Sequence

Select Case Act 'Check out what to do
Case Is = MSMLdA 'Places Data in the Acumulator Cell
  CellV(0) = CellInfo 'Load Acumulator Cell with Data

Case Is = MSMRdA 'Read Data from the Acumulator Cell
  CellInfo = CellV(0) 'Read contents of the Acumulator Cell

Case Is = MSMSel, MSMCre 'Scan for a Selected Cell or Create a Cell
  W$ = SmartUC(CellInfo, Igs) 'Convert Cell Name characters to Tidy UpperCase
  CurCell = -1 'Set Current Cell address as invalid
  For Pnt = 0 To CellCnt 'Check all allocated Cell names
    If CellN(Pnt) = W$ Then
      CurCell = Pnt 'Hold selected Cell address
      Exit For 'Job Done
    End If
  Next Pnt

```



```

If CurCell < 0 Then                                'When Cell Address invalid
  If Act = MSMSel Then
    MSM = False                                    'Cell Address unknown
    CellInfo = "Err[?]"                          'Cell Address unknown

    ElseIf CellCnt < CellMax Then
      CellCnt = CellCnt + 1                        'Create a new Cell
      CellN(CellCnt) = W$                          'Load Cell with it Cell name
      CellV(CellCnt) = ""                         'Flush any Cell Data
      CurCell = CellCnt                          'Remember Cell Address
    Else
      MSM = False                                  'Selection/creation Failed
      CellInfo = "ErrCMax"                       'Cell Storage Area full
    End If
    If CurCell < 0 Then CurCell = 0              'Select Acumulator when Error
  End If

Case Is = MSMRdS, MSMLdS
  If CurCell < 0 Then
    MSM = False                                    'Check Cell Address Valid
    CellInfo = "Err[?]"                          'Load Failed
    CellInfo = "Err[?]"                          'Cell Address Invalid
  Else
    Select Case Act
      Case Is = MSMRdS
        CellInfo = CellV(CurCell)                'Read Data from the Selected Cell
        CellInfo = CellV(CurCell)                'Extract Cell Data

        Case Is = MSMLdS
          CellV(CurCell) = CellInfo              'Places Data in the Selected Cell
          CellV(CurCell) = CellInfo              'Load Cell with Data
        End Select
    End If

Case Is = MSMDel
  If CurCell > 0 Then
    CellN(CurCell) = ""                          'Erase/Delete the Selected Cell
    CellN(CurCell) = ""                          'Check Cell Address Valid
    CellN(CurCell) = ""                          'Erase the Cell
  Else
    MSM = False                                    'Load Failed
    CellInfo = "Err[?]"                          'Cell Address Invalid
  End If

Case Is = QSMInit
  CellCnt = 0                                     'Select when Initialise requested
  CellN(0) = "A0"                                'Indicate Number of additional Cells Defined
  CellV(0) = "0"                                  'Acumulator Cell (Invalid Spreadsheet Address)
  CurCell = 0                                     'Acumulator Contents
  For Pnt = 1 To CellMax
    CellN(Pnt) = ""                               'Assume Current Selected Cell is Acumulator
    CellV(Pnt) = ""                               'Repeat for whole of structure
    CellN(Pnt) = ""                               'Erase Names List
    CellV(Pnt) = ""                               'Erase Value List
  Next Pnt

Case Is = MSMTdy
  Cnt = 0                                         'Select when Memory Tidy requested
  For Pnt = 1 To CellCnt
    If Len(CellN(Pnt)) <> 0 Then
      Cnt = Cnt + 1                               'Assume only Acum Cell defined
      If Cnt <> Pnt Then
        CellN(Cnt) = CellN(Pnt)                  'Only Scan Previously Defined cell list
        CellV(Cnt) = CellV(Pnt)                  'Only process when Cell Exists
        CellN(Pnt) = ""                          'Point at next free Cell
        CellV(Pnt) = ""                          'When Data is to be moved
      End If
    End If
  Next Pnt
  CellCnt = Cnt                                  'Shuffel Cell Name down Table
  CurCell = 0                                    'Shuffel Cell Data down Table
  CurCell = 0                                    'Release the Old Cell
  CurCell = 0                                    'Release the Old Cell

Rem All this Case code may be removed at run time if Debug not needed
Case Is = QSMDebug
  Rem Display state of all Cell Entries           'Produce Debug Print
  Item = NewLine                                  'Start on a Fresh Line
  Item = Item + "Contents of Cell Manager Structure" + NewLine
  Item = Item + "Cell Count =" + Str$(CellCnt) + NewLine

  For Pnt = 0 To CellCnt
    Item = Item + V2S$(Pnt) + Chr$(9) + "CellN() >" + CellN(Pnt) + "<" + Chr$(9)
    Item = Item + "CellV() >" + CellV(Pnt) + "<" + NewLine
  Next Pnt
  CellInfo = Item + NewLine
  Exit Function

Rem End Remove

```

Case Is = MSMCmd

'Command Checker Feature

```
Rem Initially check for an assignment request
ICell = SmartUC(CellInfo, Igs)           'Tidy the entry Command line
CPnt = InStr(ICell, ":=")               'Look for assignment symbol
If CPnt <> 0 Then                         'Check for an Assignment Command
  If CPnt > 2 Then                       'Check for a Cell assignment request
    NCell = Mid(ICell, 1, CPnt - 1)     'Extract Cell Name
    VCell = Mid$(ICell, CPnt + 2)       'Extract the Value
    If MSM(MSMCre, NCell) = True Then   'Select Cell then Load it
      If MSM(MSMLdS, VCell) = True Then
        CellInfo = "OK"                 'Indicate Loading OK
        Exit Function
      End If
    End If
  End If
  CellInfo = "Err[?]"
  MSM = False                            'Give a Fail reply
  Exit Function
End If

CPnt = InStr(ICell, "<-")
If CPnt = 1 Then                         'Look for Move From Cell Request Trigger
  NCell = Mid(ICell, 3)                 'Check for the Trigger
  If MSM(MSMSel, NCell) = True Then     'Extract Cell Name
    CellV(0) = CellV(CurCell)           'Select Cell when OK Make Transfer
    CellInfo = "OK"                     'Acum = Cell Contents
  Else                                   'Indicate Loading OK
    CellInfo = "Err[?]"
    MSM = False                          'Give a Fail reply
    Exit Function
  End If
End If

CPnt = InStr(ICell, "->")
If CPnt = 1 Then                         'Look for Move To Cell Request Trigger
  NCell = Mid(ICell, 3)                 'Check for the Trigger
  If MSM(MSMSel, NCell) = True Then     'Extract Cell Name
    CellV(CurCell) = CellV(0)           'Select Cell when OK Make Transfer
    CellInfo = "OK"                     'Cell = Acum Contents
  Else                                   'Indicate Loading OK
    CellInfo = "Err[?]"
    MSM = False                          'Give a Fail reply
    Exit Function
  End If
End If

If InStr(ICell, "ERASE,") = 1 Then        'Check for ERASE Command
  NCell = Mid(ICell, 7)                 'Extract Cell Name
  If MSM(MSMSel, NCell) = True Then     'Select Cell then delete it
    If MSM(MSMDel, NCell) = True Then
      CellInfo = "OK"                   'Indicate Deletion OK
      Exit Function
    End If
  End If
  CellInfo = NCell
  MSM = False                            'Give a reply
End If

If InStr(ICell, "TIDY") = 1 Then         'Check for Tidy Command
  If MSM(MSMTdy, PCell) = True Then CellInfo = "OK"
End If

If InStr(ICell, "INIT") = 1 Then         'Check for Initialise Command
  If MSM(QSMInit, PCell) = True Then CellInfo = "OK"
End If

Case Else
  MSM = False                            'Unknown Cell Manager Function
  CellInfo = "ErrCFun"

End Select
End Function
```

```

Public Function Queue(Mode As Integer, Item As String) As Boolean
Rem This routine will manage a Data Queue and Flag any errors
Rem Features available
Rem 1. Initialise the Queue structure
Rem 2. Put data in the Queue
Rem 3. Remove data from the Queue
Rem 4. Identify how many items in the Queue
Rem 5. View contents at Head of Queue

Rem Modification Record
Rem Initial Design 29/Apr/2019 RSP
Rem Added items 4. & 5. 27/Jly/2019 RSP
Rem Routine Now Public 14/Aug/2019 RSP
Rem TBA 05/Jly/2019 RSP

Static Que(QueMax) As String 'Define the Queue Storage area
Static QCnt As Integer 'Define Items in Queue counter
Static QAddPnt As Integer 'Define the Queue Add pointer
Static QRemPnt As Integer 'Define the Queue Rem pointer

Queue = True 'Assume Queue Operation Processed OK
If QAddPnt > QueMax Then QAddPnt = 0 'Keep Add Pointer in Range
If QRemPnt > QueMax Then QRemPnt = 0 'Keep Rem Pointer in Range

Select Case Mode
Case Is = QueAdd 'Add a value onto the Queue
    If QCnt <= QueMax Then 'Check if data can be added
        Que(QAddPnt) = Item 'Store the Data Value
        QAddPnt = QAddPnt + 1 'Update Queue Add pointer
        QCnt = QCnt + 1 'One More item in the Queue
    Else
        Queue = False 'Queue Operation failed
    End If

Case Is = QueRem 'Remove a value from the Queue
    If QCnt > 0 Then 'Check if data can be Removed
        Item = Que(QRemPnt) 'Extract the Data Value
        QRemPnt = QRemPnt + 1 'Update Queue Remove pointer
        QCnt = QCnt - 1 'One Less item in the Queue
    Else
        Queue = False 'Queue Operation failed
    End If

Case Is = QSCnt 'Identify number of items in the Queue
    Item = Str$(QCnt) 'Number of items in Queue

Case Is = QSPeek 'Identify items at Head of the Queue
    Item = Que(QRemPnt) 'Extract the Data Value

Case Is = QSMInit 'Initialise the Queue
    For QAddPnt = 0 To QueMax 'Flush out any prior data in Queue
        Que(QAddPnt) = "" 'Store a default Empty Data Value
    Next QAddPnt
    QCnt = 0 'Indicate no items in Queue
    QAddPnt = 0 'Set up Queue Add pointer
    QRemPnt = 0 'Set up Queue Remove pointer

Rem All this Case code can be removed in run time build if Debug not needed
Case Is = QSMDDebug 'Produce Debug Printout
Dim Pnt
Rem Display state of all Queue Controls and Entries
Item = Item + NewLine 'Start on a Fresh Line
Item = Item + "Contents of Queue Structure" + NewLine
Item = Item + "QCnt =" + Str$(QCnt) + NewLine
Item = Item + "QAddPnt =" + Str$(QAddPnt) + NewLine
Item = Item + "QRemPnt =" + Str$(QRemPnt) + NewLine + NewLine

For Pnt = 0 To QueMax
    Item = Item + V2S$(Pnt) + Chr$(9) + " >" + Que(Pnt) + "<" + NewLine
Next Pnt
Rem End Remove

Case Else
    Queue = False 'Unknown Queue Mode
End Select

End Function

```

```

Public Function Stack(Mode As Integer, Item As String) As Boolean
Rem This routine will manage a Data Stack and Flag any errors
Rem Features available
Rem 1.  Initialise the Stack structure
Rem 2.  Put data on the Stack
Rem 3.  Remove data from the Stack
Rem 4.  Identify how many items in the Stack
Rem 5.  View contents at Top of Stack

Rem Initial Design                               29/Apr/2019 RSP
Rem Added items 4. & 5.                          27/Jly/2019 RSP
Rem Mod to ensure stack can be fully filled     02/Aug/2019 RSP
Rem Routine Now Public                          14/Aug/2019 RSP

Static Stk(StkMax) As String                    'Define the Stack Storage area
Static StkPnt As Integer                       'Define the Stack pointer
Const StkLmt = StkMax + 1                     'Define Max Items that can be held in stack

Stack = True                                   'Assume Stack Operation Processed OK
Select Case Mode
Case Is = StkPush                              'Push a value onto the Stack
    If StkPnt >= 0 And StkPnt <= StkMax Then
        Stk(StkPnt) = Item                    'Store the Data Value
        StkPnt = StkPnt + 1                  'Update Stack/Heap pointer
    Else
        StkPnt = StkLmt                      'Reset up Stack/Heap pointer
        Stack = False                        'Stack Operation failed
    End If

Case Is = StkPop                                'Pop a value from the Stack
    If StkPnt > 0 And StkPnt <= StkLmt Then
        StkPnt = StkPnt - 1                  'Update Stack/Heap pointer
        Item = Stk(StkPnt)                   'Extract the Data Value
    Else
        StkPnt = 0                           'Reset up Stack/Heap pointer
        Stack = False                        'Stack Operation failed
    End If

Case Is = QSCnt                                'Identify number of items in the Stack
    Item = Str$(StkPnt)                      'Number of items in Stack

Case Is = QSPeek                              'Identify items at Top of the Stack
    If StkPnt > 0 Then
        Item = Stk(StkPnt - 1)              'Extract the Data Value
    Else
        Item = ""
    End If

Case Is = QSMInit                             'Initialise the Stack
    For StkPnt = 0 To StkMax
        Stk(StkPnt) = ""                    'Flush out any prior data in Stack
    Next StkPnt                             'Store a default Empty Data Value
    StkPnt = 0                              'Set up Stack/Heap pointer

Rem All this Case code can be removed in run time build if Debug not needed
Case Is = QSMDebug                             'Produce Debug Printout
Dim Pnt

    Rem Display state of all Stack Controls and Entries
    Item = Item + NewLine                    'Start on a Fresh Line
    Item = Item + "Contents of Stack Structure" + NewLine
    Item = Item + "StkPnt =" + Str$(StkPnt) + NewLine + NewLine

    For Pnt = 0 To StkMax
        Item = Item + V2S$(Pnt) + Chr$(9) + " >" + Stk(Pnt) + "<" + NewLine
    Next Pnt
Rem End of Remove

Case Else
    Stack = False                            'Unknown Stack Mode
End Select

End Function

```

```

Rem =====
Rem For information only

```

```

Rem
Rem     Source code of routines located in other Modules.
Rem
Rem     Note :
Rem     When these routines are located in external modules
Rem     they needs 'Private' to be changed to 'Public'
Rem
Rem =====

'Private Function NewLine$()
'Rem This routine will reply with a string Containing CR + LF
'   NewLine$ = Chr$(13) + Chr$(10) 'Reply with Line Termination string
'End Function
'

'Private Function V2S$(Value)
'Rem This routine will Convert Value to String (no prefix Space)
'Dim A$
'   If Value < 0 Then
'       A$ = Str$(Value)           'Hold number converted to string
'   Else
'       A$ = Mid$(Str$(Value), 2) 'Hold number converted to string
'   End If
'   If Mid(A$, 1, 1) = "." Then   'Zero Prefix when Fraction only
'       A$ = "0" + A$
'   End If
'   V2S$ = A$                    'Reply with number converted to string
'End Function
'

'Private Function SmartUC(Mess As String, Igs As String) As String
'Rem This routine will tidy a message by converting all LC characters to UC
'Rem as well as removing any of the Ignore Characters and String Markers.
'Rem Additionally this routine will skip areas marked as a string when
'Rem using text enclosed in Single or Double quotes enclosed pairs.
'Rem Example of marked Strings  'Hello World' or "Hello World"
'Rem so if
'Rem Igs = Tab character and a Space
'Rem and Mess = > 'String 1 ' and Tab Char " String " <
'Rem This function replys >String 1 AND String 2<
'
'Rem Initial Design                               16/Mar/2001 RSP
'Rem Modified for use in VB6 applications         05/Aug/2019 RSP
'
'Const LCa = 97                                'Hold code of LC "a"
'Const LCz = 122                               'Hold code of LC "z"
'Const LCUC = LCa - 65                        'Create offset convert constant
'Dim Pnt As Integer                           'General Purpose Pointer
'Dim Num As Integer                           'General Purpose Number
'Dim SMark As String                          'String Start Marker
'Dim Char As String                           'A Character store
'Dim OStr As String                           'The output Work character store
'Dim WStr As String                           'A Work character store
'
'   WStr = Mess                               'Hold copy of entry string
'   OStr = ""                                  'Initialise Output String
'   SMark = ""                                 'Initialise String Marker
'   For Pnt = 1 To Len(Mess$)
'       Char = Mid$(WStr, Pnt, 1)             'Extract a Character
'       Num = Asc(Char)                       'Hold Ascii value of extracted Character
'
'       If Len(SMark) = 0 Then                'Whilst not in a string
'           If Char = "'" Or Num = 34 Then    'Check if this is a string starter
'               SMark = Char                 'Remember Start Code
'               Char = ""                    'Remove the Trigger
'           End If
'           If Len(Igs) <> 0 Then             'Check for an Ignore character
'               If InStr(Igs, Char) <> 0 Then 'When Ignore Character founq
'                   Char = ""                'Remove Character
'               End If
'           End If
'           If Len(Char) <> 0 Then
'               If Num >= LCa And Num <= LCz Then 'Check for LC Character
'                   Num = Num - LCUC         'Convert Case of Character
'                   Char = Chr$(Num)        'Hold Converted Character
'               End If
'           End If
'       Else
'           If Char = SMark Then              'Processing a String
'               SMark = ""                   'Check if this is the string Terminator
'               'Indicate out of a string

```

```
'          Char = ""          'Flush the delimiter
'          End If
'          End If
'          OStr = OStr + Char  'Build up Output string
'          Next Pnt
'          SmartUC = OStr     'Reply with converted string
'End Function
'
```