

Whist and Silent Partner Whist Score Sheet.

Name Round	P	P	P	P	Trumps	Bid	Tricks Made	P
1	•				H			
2		•			C			
3			•		D			
4				•	S			
5	•				N			
6		•			H			
7			•		C			
8				•	D			
9	•				S			
10		•			N			
11			•		H			
12				•	C			
13	•				D			
14		•			S			
15			•		N			
16				•	H			
17	•				C			
18		•			D			
19			•		S			
20				•	N			

Rules Winners gain Bid value only when succesful. Opposition gain Bid Value if unsuccessul.
 Silent Highest Bidder Selects both Trumps and a card to select the person who may become their Partner.
 Partner Misère = 13 Points No Partner Loose all tricks (Highest Bid) (No Trumps) 1 points per Trick.
 Deal 13 cards each (No Jokers). Must Always follow the initial lead card if you have any.